

Retro Prism Update - GCVideo DVI 3.1 by Ingo Korb

This update brings the Retro Prism for the GameCube™ up to date with the current GCVideo firmware version.

This latest update includes the following:

- Changes were made to the audio subsystem to reduce the chance of timing failures during synthesis
- Improved compatibility with some Samsung TVs
- Fixed video info codes of 16:9 modes
- Prevents excessive screen blanking during menu transitions in some games (e.g. Eternal Darkness)
- Added 486-to-480 cropping for GBI
- For further information regarding GCVideo - <https://github.com/ikorb/gcvideo/releases>.

Installation

- 1) Open the included **Retro_Prism_Updater_10.28.21.exe** on a PC running Windows 7/10/11 (you may need to allow the program to run as it may show as an unrecognized program).
- 2) Connect your Retro Prism for the GameCube™ via the USB-C port using a USB-C to USB data cable to the PC using an available USB port.
- 3) The Retro Prism Updater should auto-detect the unit.
- 4) Select the ver. 3.1 update from the dropdown menu.
- 5) Click on the Update button. The update will install - this may take a few minutes.
- 6) Once complete, you may disconnect the Prism from the PC.

Note: This update will reset all connections. You will need to re-pair the IR remote after the update.

Troubleshooting

- If the updater is unable to detect your Retro Prism unit, please try the below steps:
 - Remove any other similar USB Communication devices (Bluetooth adapters, controllers, USB drives, etc)
 - Ensure you are using a USB-C to USB data cable.
 - You may need to run the program as an Administrator and/or allow access through your anti-virus program.
 - For any other issues, please contact our team at info@retro-bit.com.